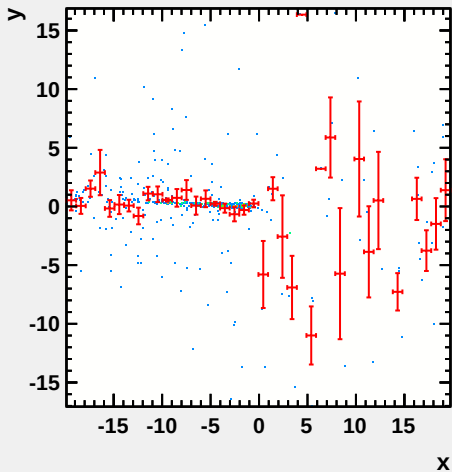
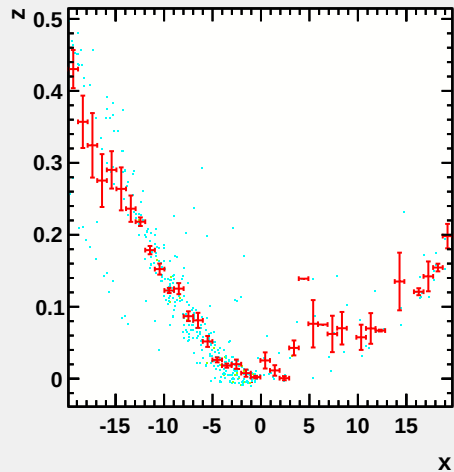


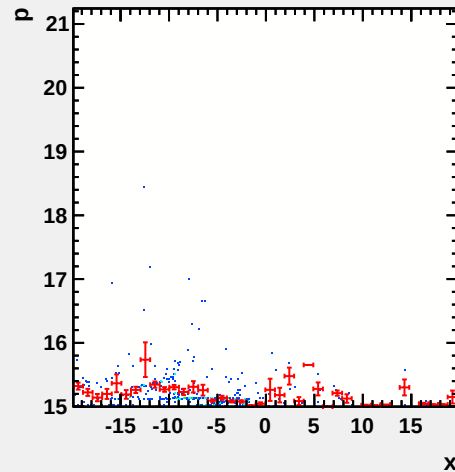
y versus x (Background)_Id



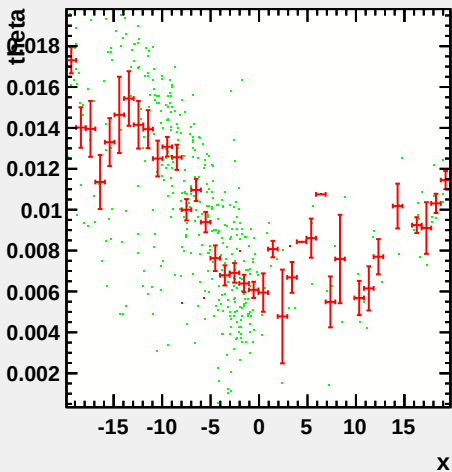
z versus x (Background)_Id



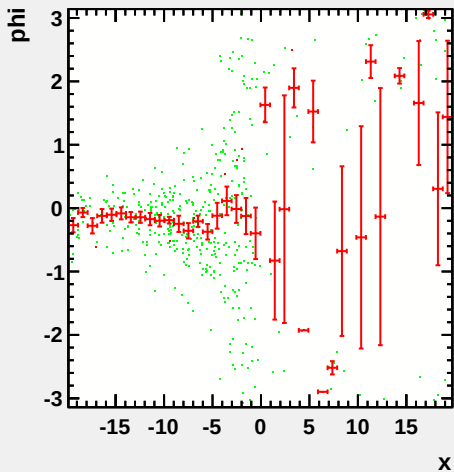
p versus x (Background)_Id



theta versus x (Background)_Id



phi versus x (Background)_Id



px versus x (Background)_Id

